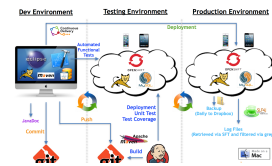
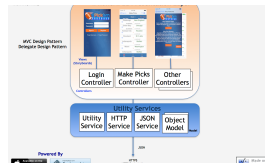


**uPick'em
Platform
SDK**
AFFORDABLE
EASY TO USE



BUILD ON THE CLOUD
STATE OF THE ART



BUILD FOR MOBILE
IOS/ANDROID

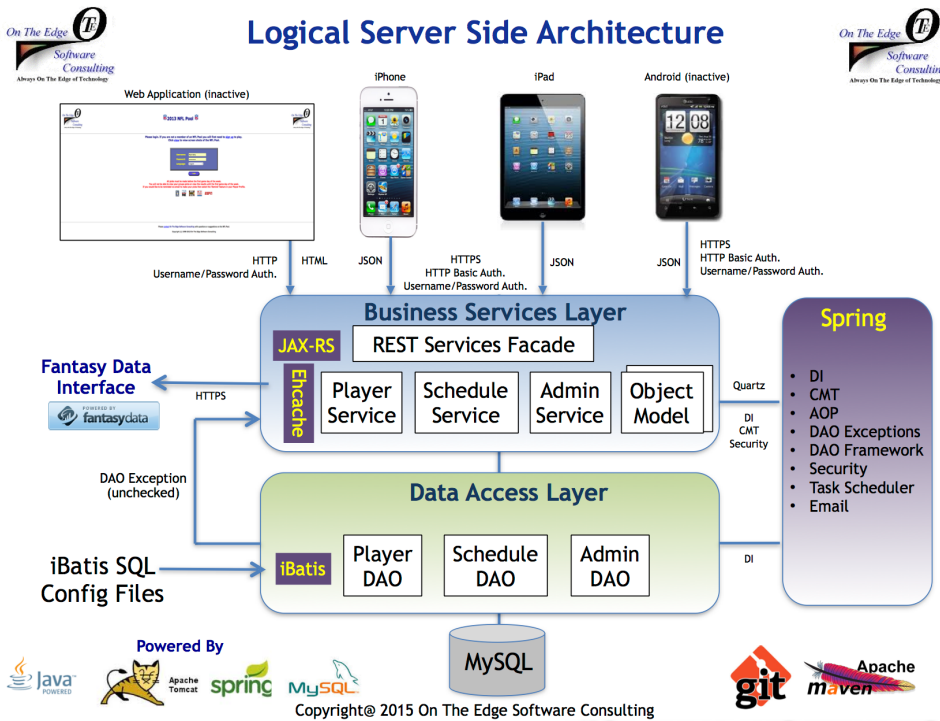


CONTACT US TODAY
EASY TO LICENSE

SOFTWARE DEVELOPMENT KIT

Our SDK

uPick'em Football, which is built on the uPick'em Platform, actually has a long history dating back to 1996 when the first version was written in DHTML and Perl. The application was rewritten in various versions of Enterprise Java in 1999, 2002, and 2007. The application was finally rewritten again in 2012 using the Spring Framework, mobile technology, including iOS and Android, and deployed to the OpenShift Cloud.



The uPick'em Platform can now be easily extended to support other sports outside of pro football using the uPick'em Platform SDK.

Build Your Own Sports Apps

The uPick'em Platform Software Development Kit (SDK) enables you to build your own Office Pool Sports applications. The Platform supports virtually any sport you desire including Pro Football, College Football, and Basketball.

The SDK enables you to build your own Office Pool Sports applications.

Depending on your needs the SDK comes in Silver and Gold packages. Contact us today for more information.

Contact [On The Edge Software Consulting](#) today for more information on how you can license the uPick'em Platform SDK.

	<i>Silver SDK</i>	<i>Gold SDK</i>
<i>API Documentation</i>	✓	✓
<i>Database Model</i>	✓	✓
<i>Installable Binaries</i>		✓
<i>Server Source Code</i>		✓
<i>iOS Source Code</i>		✓
<i>Support and Training</i>	<i>0 hours</i>	<i>80 hours</i>
<i>Cost</i>	<i>Free</i>	<i>Contact Us</i>